



Interested in

**Inspired Classrooms?**

Attend the meeting on  
April 23 after  
school!



Location TBA... Stay  
tuned!

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"You have to attend classes. You can't just follow me on Twitter."

## Tech Success!

**Kutz & Hanks:** Toontastic in TAG!

**Tepper:** Educreations in EIP!

**Daneke:** PicCollage in Social Studies!

**Scaccia:** ChatterPix in Science!

**LaPorte:** Tellagami & Educreations in  
Science!

**5th Grade:** Educreations in Math!

## App Spotlight: PuppetPals

What is it?



PuppetPals allows you to use a variety of cartoon figures and backgrounds to create animated shows by moving the objects and recording your voice. You can even use pictures from your camera roll!

How could I use it?

Use PuppetPals to create introductory recordings to units to engage students! Use it to show parts of a story or create a video to show a concept in action.

How can students use it?

Students can respond to literature by creating new endings or retelling stories from an alternate viewpoint. They can also create videos to show understanding of class concepts.

## International Society for Technology in Education Technology Standards for Teachers: Standard 1

### 1. Facilitate and inspire student learning and creativity

Teachers use their knowledge of subject matter, teaching and learning, and technology to facilitate experiences that advance student learning, creativity, and innovation in both face-to-face and virtual environments.

- a. Promote, support, and model creative and innovative thinking and inventiveness
- b. Engage students in exploring real-world issues and solving authentic problems using digital tools and resources
- c. Promote student reflection using collaborative tools to reveal and clarify students' conceptual understanding and thinking, planning, and creative processes
- d. Model collaborative knowledge construction by engaging in learning with students, colleagues, and others in face-to-face and virtual environments